## LESSON PLAN – PROJECT ON TABLEAUX VIVANTS

This project was carried out in March 2023, during the students' exchange in Milan, Italy, within the Erasmus+ Project "Re-Imagine What is Possible", which in that week focused on the works by Leonardo da Vinci as an artist, an engineer, an inventor and a painter.

The activity around the creation in groups of different tableaux vivants reproducing *The Last Supper* by Leonardo da Vinci was mainly meant to offer the participating students further opportunities to cooperate on a common task, elaborating their own final output and working all together, exchanging their ideas and opinions in English, to achieve a shared goal.

Such a project may of course be arranged according to the needs of any other project and its main focus and aims.

You may choose to work on:

- 1) one painting depicting several characters (recommended if the group is large)
- 2) several paintings/works by the same artist
- 3) several paintings/works by different artists, but dealing with the same topic

The students will be divided in groups of a number corresponding to the expected output.

	What	Who	Materials
$1^{st}$	Presentation of the project and	Teacher	Presentation of the project
(1 hour)	instructions to the students.		Presentation by the Art Teacher
	Presentation and analysis of the	Art	-
	work/s the students will be working	teacher	
	on.		
	(It's important for the art teacher to		
	make the student understand the		
	feelings of the depicted characters		
	and the way they interact with each		
	other and with the environment		
	around them)		
$2^{nd}$	Further details concerning the	Teacher	Examples of similar creations:
(1 hour)	expected output and how to achieve		The Getty Museum challenge:
	it.		https://www.getty.edu/news/getty-
	Presentation of similar creations.		artworks-recreated-with-household-
	The students start thinking about	Students	items-by-creative-geniuses-the-
	how to reproduce the work they have	in groups	world-over/
	chosen or been assigned, what		Video:
	materials they need to find, how they		https://www.youtube.com/watch?v
	will perform it, etc.		<u>=nIeyulbiB0A</u>
3 <sup>rd</sup>	The students further define the	Students	Sheets of paper / Whiteboards on
(1 or 2	creation they have agree on and also	in groups	which to draw the plan of what they
hours)	decide on the different roles each of		have agreed on.
	them will take over. Moreover, they		Cameras and video cameras to start
	start rehearsing their different parts.		taking photos or filming what they
	(Better to try and make the different		have decided to create.
	groups work in different rooms /		
	spaces, so that each final output will		
4	be a surprise for the other groups)		
4 <sup>th</sup>	Completion of each group's final	Students	Camera and video cameras
(1  hour)	product	in groups	

Here follow the possible phases/lessons of the project:

5 <sup>th</sup>	Final challenge and choice of the	All	Presentations of all the final works.
(1 or 2	"winner".	students	Voting for the best one by means of
(1 or 2 hours)	Before showing their creation, a spokesman for each group presents what they have wished to convey in their work. Then their works (tableaux vivants in photos or videos) are presented. Finally, all the participants are asked to vote for the output they prefer	students	voting for the best one by means of a Google form or similar
	among the presented ones. The winning group is given a prize.		